



Mobile Phone System Integrity

Divya Muthukumar, Joshua Schiffman, Anuj Sawani, Mohamed Hassan, Sandra Rueda Rodriguez, Trent Jaeger

PENNSTATE



Motivation

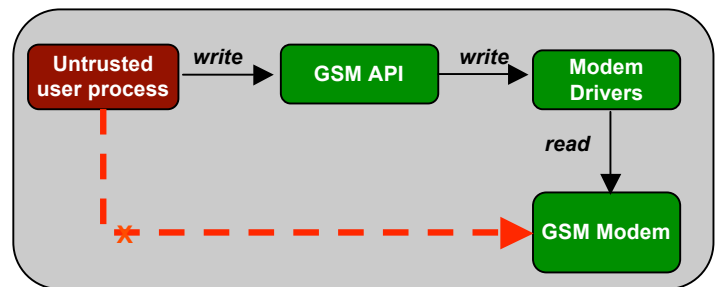
Over the past few years mobile phones have grown into **Smart phones** supporting additional functionality and services and **integrating different networking technologies** such as IEEE 802.11, Bluetooth, CDMA and GSM. The **personal nature** of mobile phones results in users storing important information on the handsets like passwords, security codes and other private data. **Untrusted code** and data can penetrate the system via games and applications downloaded by the users. As the phones begin to support advanced applications for **Internet banking** and personal data storage, the integrity of data on the phones become critical

The Goal

Our goal in this project is to preserve the **integrity** of **phone-critical applications** from untrusted code and data. We are leveraging the **Trusted Computing Architecture** along with **SELinux**, **PRIMA** and **Information flow analysis** to provide integrity guarantees

Information flow measurement

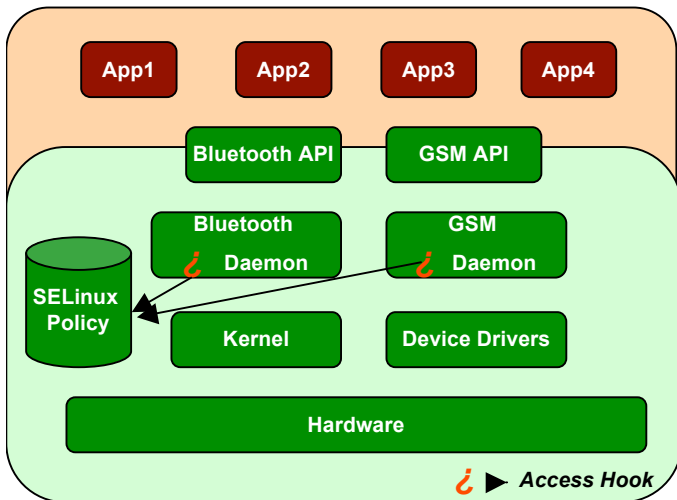
- Integrity property: **Trusted processes should not depend on untrusted ones**
- Inferring information flows:



An untrusted process should not be allowed to write to a trusted object because this can interfere with phone critical applications like the interface for the GSM daemon. We do the following:

- Parse the **binary policy** to get the **access rules**
- Analyze the rules, obtain the information flows and build the **information flow graph**.
- **Measure** the information flow graph by leveraging **PRIMA (Policy reduced Integrity measurement Architecture)** into the system to facilitate us to make a statement about the integrity of the phone system to a third party

Mediation



The mobile phone has various critical resources that should not be misused. The aim is to mediate access by untrusted applications to these resources. **Access hooks** are inserted into active processes that interact with the resources. Every time an application requests access to a resource, the permission is granted or denied depending on a **policy look-up**.

Also, with the advent of Linux-based mobile phones, the software stack can easily be modified to execute our experiments.

SELinux Policy

We are working on mobile phones running the **Linux 2.6 kernel**. We provide SELinux based access control on these phones. We are working to developing a simple Policy geared towards the phone environment with a minimal rule set.